

CHARACTER NAME

ANCESTRY, CLASS, & LEVEL

ACTIONS

HEIGHT & WEIGHT

HIT DIE

The character sheet template consists of several interconnected sections:

- Character Name:** A large rectangular box at the top left.
- Ancestry, Class, & Level:** A box below the name, containing three dice icons (1d6, 1d8, 1d10) and a section for **CLASS RESOURCES**.
- Actions:** A section with three dice icons representing different action types.
- Height & Weight:** A box containing **ARMOR** (with a heart icon), **TEMP HP** (with a plus icon), and **HIT POINTS** (with a heart icon). The Hit Points section has a 'MAX' and 'CURRENT' indicator.
- Hit Dice:** A box containing **HIT DICE** (with a die icon) and **INITIATIVE** (with a book icon). It also has 'MAX' and 'CURRENT' indicators.
- Hit Die:** A box containing **SPEED** (with a right arrow icon) and **WOUNDS** (with a skull and crossbones icon). The Wounds section has a row of seven circles, with the last one containing a skull and crossbones.
- Attributes:** A row of four boxes labeled **STR**, **DEX**, **INT**, and **WIL**.
- Skills:** A row of ten boxes labeled **ARCANA**, **EXAMINATION**, **FINESSE**, **INFLUENCE**, **INSIGHT**, **LORE**, **MIGHT**, **NATURECRAFT**, **PERCEPTION**, and **STEALTH**.

Inventory slots section consisting of 10 horizontal lines for item entry.

INVENTORY SLOTS

